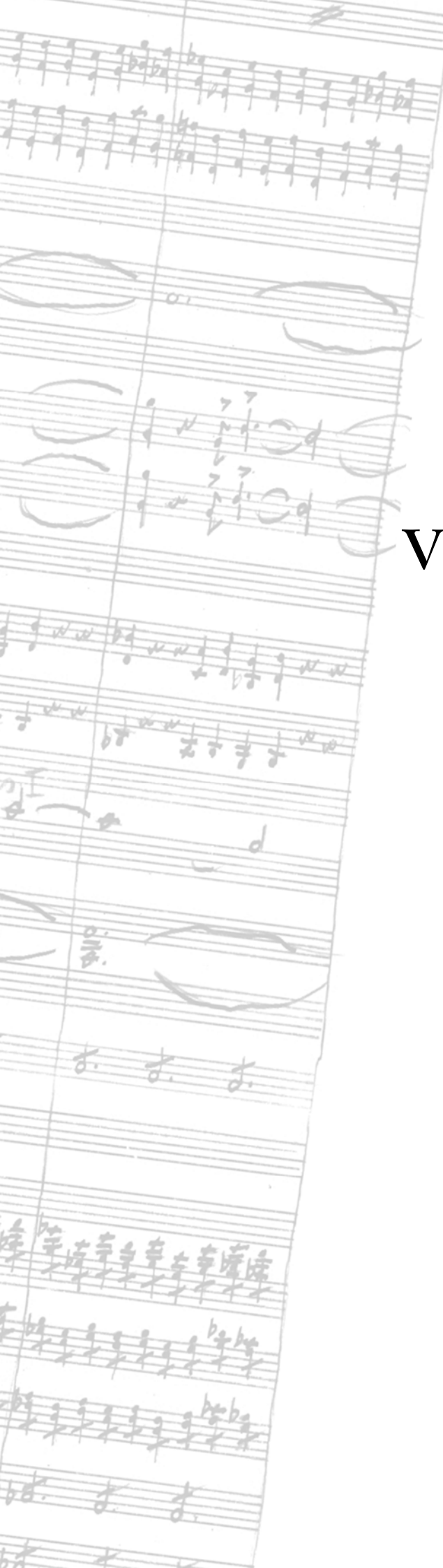




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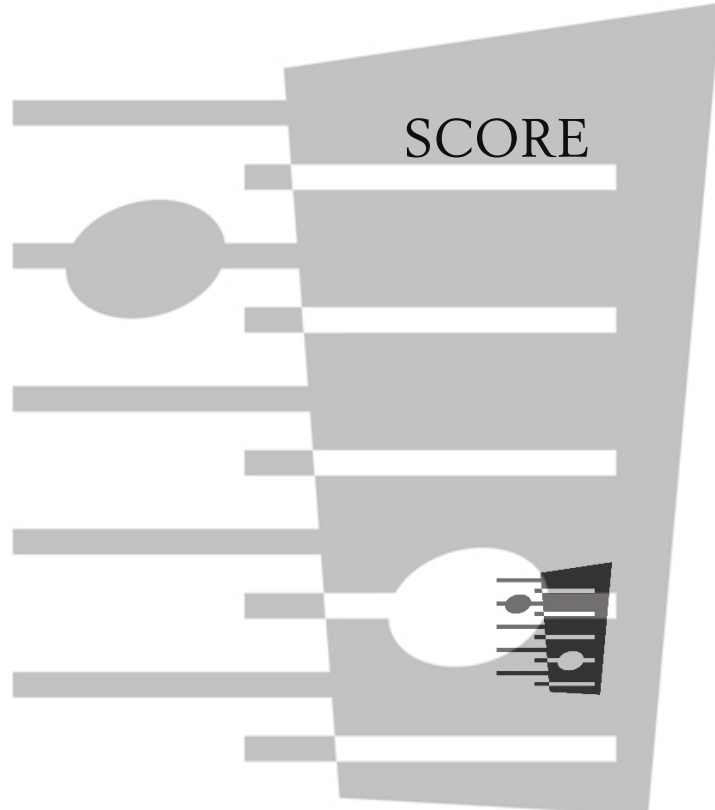
Antti Auvinen

VENTILATION BEAT

*Concerto for Flute &
Chamber Orchestra*

(2023)

SCORE



Antti Auvinen
VENTILATION BEAT (2023)
Concerto for Flute & Chamber Orchestra

Duration ca. 17 min.

Fp. June 30, 2023 Porvoo, Finland
Avanti! Chamber Orchestra, c. Bas Wiegers, s. Bjørnar Habbestad

Instrumentation:

Bass Flute (also Piccolo & Stylophone)

Oboe (also Stylophone)

Bass Clarinet in B $\flat$ (also Stylophone)

Contrabassoon (also Stylophone)

Horn in F

Trumpet in C

Trombone

Percussion 1–3 (see list on next page)

Piano (also Synthesizer)

Accordion (also Synthesizer)

Violins 1–2

Viola

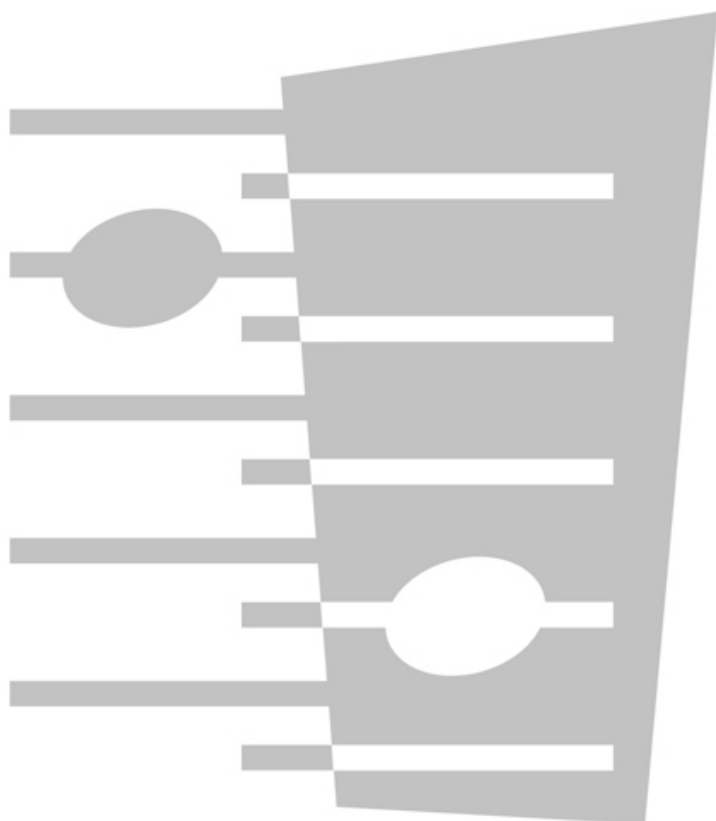
Violoncello

Double Bass

Orchestral parts available for hire.

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DIVISION OF PERCUSSION

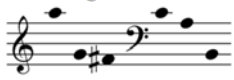
PERCUSSION 1:

Timpani (2 drums)

Snare Drum (piccolo)
2 Tom-toms
Bass Drum
Bongos

Small Cymbal
Stacked Cymbal
Cymbal

Crotales (high octave)
6 Gongs



2 Metal Objects (high & low,
no sustain)
Metal Bucket
3 High Bells (indefinite pitch)

Bamboo Wind Chimes
Guero
Ratchet
Sandpaper (thin)
Log Drum

2 Clickers *
2 Empty Soda Cans
Wooden Whistle *
Referee Whistle *
Hunting Whistle 2 (Tetrastes
bonasia) *

PERCUSSION 2:

2 Congas

Cymbal
Stacked Cymbal
Tamtam

5 Plate Bells



Mark Tree
Metal Wind Chimes
Ribbon Crasher
2 Metal Objects (high & low,
no sustain)
Metal Bucket

Claves
Woodblock
Slapstick
Sandpaper

Cardboard Box (or similar)
2 Clickers *
2 Bicycle Bells (high & low) *
2 Toy Hammers with whistle *
Hunting Whistle 1 (Lyrurus
tetrax) *
Air Spray

PERCUSSION 3:

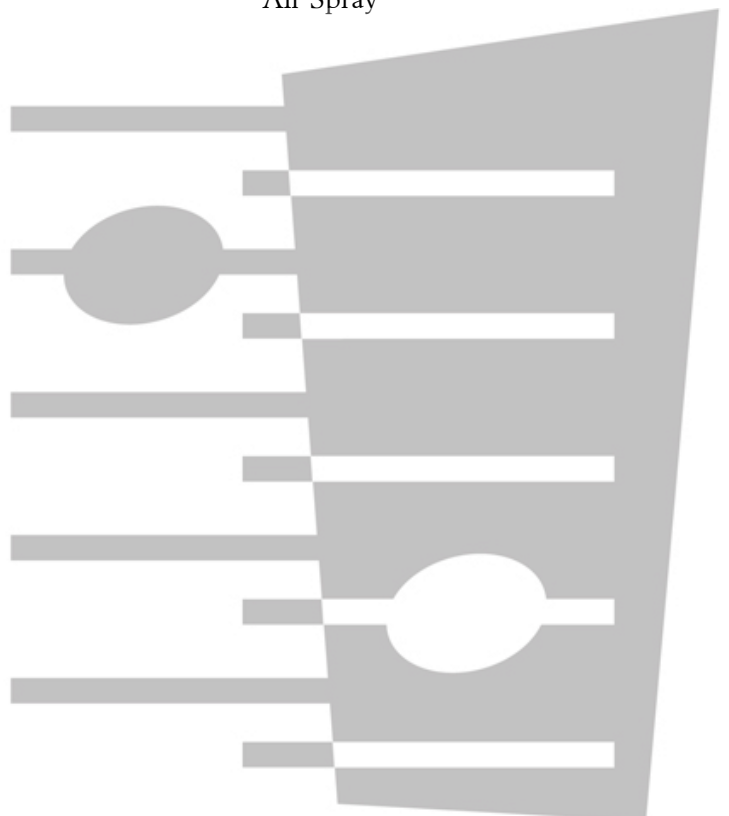
Bass Drum (with pedal)
Bongos
Lion's Roar
Drum Skin

Cymbal
Sizzle Cymbal
China Cymbal
Gong (indefinite pitch)

Metal Wind Chime
Ribbon Crasher
Metal Bucket & Metal Rod
(threatened)

Cabasa
Rhythm Egg(s)
Sandpaper
Pop Gun
Vibraslap

Toy Hammer with whistle *
2 Clickers *
Styrofoam
Megaphone (with microphone
and feedback) *
Duck Call (shaker) *
Hunting Whistle (Tetrastes
bonasia) *
Water Bird Whistle
Air Spray



Antti Auvinen: VENTILATION BEAT

Concerto for Flute and Chamber Orchestra

INSTRUCTIONS FOR USING STYLOPHONES AND SYNTHESIZERS

Check the link to the guidance video behind the QR codes

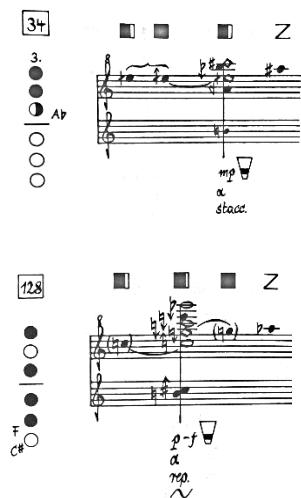
FLUTE:



OBOE:



Oboe's multiphonics:



BASS CLARINET:



CONTRABASSOON:

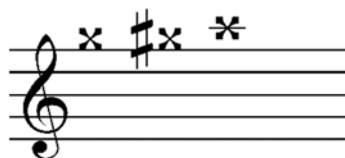


PIANO:

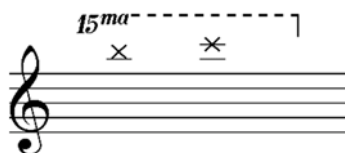
Preparations of piano:



Chopstick preparation:



Tape preparation:



RoAT:



ACCORDION:

Korg NTS-1 synthesizer



FULL SCORE

Commissioned by Avanti!

Ventilation Beat

Concerto for Flute and Chamber Orchestra

ANTTI AUVINEN (2023)

System 1:

- Bass Flute:** $\text{♩} = 98$, Bass Flute. Notes: mf , f , f . Instructions: "scream through flute (ad lib.) closed", "trill freely".
- Oboe:** Notes: mf , f . Instruction: "with voice".
- Bass Clarinet in Bb:** Notes: mf , f . Instructions: "slap", "with voice".
- Contrabassoon:** Notes: f .
- Horn in F:** Notes: pp , ff . Instruction: "freely, blow air through instrument (mouth piece turned around)".
- Trumpet in C:** Notes: ff . Instruction: "freely, blow air through instrument".
- Trombone:** Notes: pp , ff . Instruction: "freely, blow air through instrument".
- Percussion I:** Snare Drum (snare off), Woodblocks, Card Board Box. Notes: ff , p , f . Instruction: "Hold friction stick against the drum's skin scrape back'n forth with knitting needle (or sim.)".
- Percussion II:** Hunting Whistle 1 (Lyrurus tetrix). Notes: ff .
- Percussion III:** Lion's Roar, Air spray. Notes: f .
- Piano:** Notes: mp , ff . Instructions: "with pedal", "scrape lowest bass strings".
- Accordion:** Notes: mp , fpp , sfz , f . Instructions: "Air button", "low cluster, ad lib. (non cassotto)", "air only".

System 2:

- Flute Solo:** $\text{♩} = 98$. Notes: ff .
- Violin I:** Notes: fp , f . Instructions: "sul E", "sul A", "sul D", "sul G", "pizz.", "col legno batt.", "arco, high scratch".
- Violin II:** Notes: fp , f . Instructions: "sul E", "sul A", "sul D", "sul G", "pizz.", "col legno batt.", "arco, high scratch".
- Viola:** Notes: mf , f . Instructions: "grace note on the beat", "sul A", "pizz.", "col legno batt.", "arco", "high scratch".
- Violoncello:** Notes: mf , f . Instructions: "grace note on the beat", "sul G", "pizz.", "col legno batt.", "arco", "high scratch".
- Contrabass:** Notes: mf , ff , fp . Instructions: "grace note on the beat", "low scratch (ad lib.)", "col legno batt.", "arco", "pizz.", "high scratch".

7

air, through instrument
no pitch

B. Fl.

air noise,
blow through
finger holes (ad lib.)

Ob.

air, through instrument
no pitch

B. Cl.

air noise,
blow through
finger holes (ad lib.)

C. Bsn.

Hn.

C Tpt.

Tbn.

scrape, sim.

Perc. I

Plate Bells

Perc. II

Bass Drum
with foot pedal

Perc. III

Hunting Whistle 1
(Lyrurus tetrix)

Hunting Whistle
(Tetrastes bonasia)

Pno.

Accord.

double trills

jet whistle
with key clicks

lift notated keys
l.h. and r.h. independently
ventilation in random order

sim.
ventilation

double trills

sim.
ventilation

jet whistle
with key clicks

**Trumpet Tone

Fundamental pitch

pizz.

arco, pont.

(pont.)

Vln. I

pizz.

arco, pont.

(pont.)

Vln. II

pizz.

arco, pont.

(pont.)

Vla.

pizz.

arco, pont.

(pont.)

Vc.

pizz.

arco, pont.

Cb.

12

change to Piccolo

B. Fl. *mf*

Ob. *mfpp*

B. Cl. *mf*

Cbsn.

Hn.

C Tpt.

Tbn.

Timpani
superball mallet

f *mf*

Chim. *mf* (Plate Bells)

Perc. III *f*

Pno.

Accord.

Fl. Solo

norm. double trills *tr* **

add flutter

jet

sim. ventilation

inhale through instrument with key clicks

sim. ventilation

sim. ventilation

sim inhale with key clicks

double trills *tr*

Fundamental pitch

Vln. I *mp* *pizz.* *p* arco

Vln. II *mp* *pizz.* *p* arco

Vla. *mp* *pizz.* arco, pont. *tr* *mfpp*

Vc. *mp* *pizz.* arco, pont. *tr* *mfpp*

Cb.

A

18

Picc. *f*

Ob. *f*

B. Cl. *f* *bisbgl. tr.* *ppp*

Cbsn. *f*

Hn.

C Tpt.

Tbn.

Perc. I *mf* *Metal Object (high)* *f*

Perc. II

Perc. III *mf* *Metal Wind Chime single hit*

Pno. *fp* *g^{ab}* *norm.* *15^{ma}* *pp* *chopstick preparation* *f* *mf*

Accord. *fp*

A

Fl. Solo *ffz* *t.r.* *Noise Trp. non vibr.* *tr.* *freely with shakes and trills* *p* *pont.*

Vln. I *mf* *pizz.₃* *arco* *gradually into scratch* *ppp* *ff* *pp* *pont.* *mfpp*

Vln. II *mf* *pizz.₃* *arco, gradually into scratch* *ppp* *ff* *pp* *pont.* *fp*

Vla. *mf* *pizz.₃* *arco, gradually into scratch* *pp* *ff* *pp* *arco, gradually into scratch* *pp* *pont.* *fp*

Vc. *mf* *pizz.₃* *arco, gradually into scratch* *pp* *ff* *pp* *arco, gradually into scratch* *pp*

Cb. *mf* *arco* *p* *ff*

24

Picc. *pp* bisbgl. *pp* Change to Bass Flute

Ob. *pp* bisbgl. *pp*

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno. *sim.* *8va* (loco)

Accord.

Fl. Solo

Vln. I *mfpp* *mfpp* *ppp*

Vln. II *mfpp* *mfpp* *ppp*

Vla. *mfpp* *pp* sul C

Vc. *mfpp* *pp* sul G

Cb. *mfpp* *pp* sul G sul D

28

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Tom-tom (low)

Stacked Cymbal

Water Bird Whistle

3 High Bells (indefinite pitch)

Plate Bells

Styrofoam

grace note before the beat

freely, fast, in random order

double trills

doubletrills

overblow with bisbigl.

sul E, as high as possible

sul E, as high as possible

sul A, as high as possible

pizz. percussive click, no pitch (ad lib.)

pizz. percussive click, no pitch (ad lib.)

41

B. Fl. *pp* bend

Ob.

B. Cl. *pp*

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I *p*

Perc. II *sim.* *p*

Perc. III *sim.* *p*

Pno. with piece of rubber
high pressure scratch noise
on the lowest strings *p*

Accord. *15ma*

Fl. Solo *z = add flutter tongue*
gradually *high overtones* *harmonics in free tempo*
ppp *sim. bend ??*

Vln. I

Vln. II

Vla.

Vc. *sim. 3* *"f"*

Db. *sim. 3* *"f"*

46

B

B

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

add flutter

ppp

ppp

ppp

ppp

ppp

52

B. Fl. *p*

Ob. *p*

B. Cl.

Cbsn. *pp*

Hn.

C Tpt. *ppp*

Tbn. *ppp*

High Bells
3 bells in any order
with motor (soft)

Perc. I *l.v.*

Perc. II *Plate Bells
with motor*

Perc. III

Pno.

Accord. *pp*
8th

sim. with double trills
and flutter

Fl. Solo *fp* *subp* *mf* *subp* *mf* *subp* *mf* *subp* *mf*

Vln. I *f* *pp*

Vln. II *f* *pp*

Vla. *f* *pp* *fp* *mp* *pp*

Vc. *f* *pp* *fp* *mp* *pp*

Cb. *f* *fp* *mp* *pp*

*sim. closed
with voice
(any pitch)*

*sim. closed
with voice*

sim.

sim.

rh.?

sul C

sul G

sul G

C

57

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Metal Rod (threatened)
scrape with thin metal

mf

norm.
15^{ma}

pp chopstick preparation

mf

sim.

8^{va}

Accord.

Fl. Solo

f *subpp* *f* *subpp* *f* *subpp* *f* *subpp* *f* *p*

Vln. I

fp

pont.

mp

Vln. II

fp

pont.

mp

Vla.

pont.

mp

Vc.

mfpp

sul G

Cb.

mfpp

pont.

mp

60

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Guero

scrape slowly

mp

Claves

mp

sim.

mp

sim.

mp

take rod

(8)

pp

5

mp

(loco)

8^{va}

3

mf

f

15^{ma}

tape preparation

(2 highest strings)

3

mf

f

7

mp

ventilation and trilling as fast as possible

fp

f

mf

ff

double

overblow

Trumpet Tone unstably

subp

ff

sfz

sim.

mp

sim.

mp

sim.

mp

sim.

mp

Cb.

65

B. Fl.

3

sfz

mf

dr

Ob.

3

sfz

mf

dr

B. Cl.

3

sfz

mf

Cbsn.

mf

Hn.

p

f

C Tpt.

p

f

mute off

Tbn.

p

f

mute off

Perc. I

Ratchet

fast

ff

Perc. II

ff

Perc. III

Metal Bucket

scrape with threated metal rod

ff

Pno.

ff

3

norm.

chopstick prep.

pp

mf

Accord.

Fl.

jet

voice

sim. "key pattern"

f

subpp

f

subpp

fp

f

p

closed

dr

Vln. I

ff

3

pizz.

sfz

mf

arco

mp

Vln. II

ff

3

pizz.

sfz

mf

arco

mp

Vla.

ff

3

pizz.

sfz

mf

arco

ppp

mp

Vc.

ff

3

pizz.

sfz

arco, pont.

ppp

mp

ppp

mp

Cb.

ff

3

pizz.

sfz

arco, pont.

ppp

mp

ppp

70

D

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

2 Clickers
single clicks (press or release), freely

2 Clickers
single clicks (press or release), freely

2 Clicker
single clicks (press or release), freely

Pno.

Accord.

D

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

sim. freely

fp

f

p

mf

pp

subp

B. Fl.
 Ob.
 B. Cl.
 Cbsn.
 Hn.
 C Tpt.
 Tbn.

Perc. I double clicks (press + release) use both clickers
 Perc. II double clicks (press + release) use both clickers
 Perc. III double clicks (press + release) use both clickers

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 999
 1000

Accord.
 Fl. Solo
 Vln. I
 Vln. II
 Vla.
 Vc.
 Db.

pizz. high clicks, freely (no clear pitch)
 pizz. high clicks, freely (no clear pitch)
 pizz. high clicks, freely (no clear pitch)
 pizz. high clicks, freely (no clear pitch)
 pizz. high clicks, freely (no clear pitch)

* jet whistle sound with random trills, unstable
 continue in a similar manner, freely

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78 **E** A tempo (♩ = 98)
(Bass Flute)

B. Fl. *pp* *ff* *ff*

Ob. *ff* 5

B. Cl. *ff* *mf* 3

Cbsn. *ff* 6

Hn. *ff* 3

C Tpt. *ff* mute on

Tbn. *ff* 3

Perc. I *f* 3

Perc. II *f* *sfz* x = Woodblock before the beat

Perc. III *pp* *ff* Cymbal secco

Pno. *ff* norm. 3 *tr* *tr* *scb*

Accord. *ff* 3 *tr* 3 *tr*

Fl. Solo *sfz* *subp* *tr* *noises* *tr* *sim. (*)* *subp*

Vln. I *ff* pizz. arco *ff*

Vln. II *ff* pizz. arco *ff*

Vla. *ff* pizz. arco *ff*

Vc. *ff* pizz. arco *ff*

Cb. *ff* pizz. arco *ff*

83

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

stopped

damped

jet

air noise with shakes

jet

** Trp. Tone

trills / shakes

(muted strings)

pont.

90

B. Fl. *mf* *p*

Ob. *mf* *tr*

B. Cl. *mf* *p* *tr*

Cbsn. *p*

Hn. open *p*

C Tpt.

Tbn. *p*

Perc. I Cymbal with bow (very high bow pressure, slow bow speed) *f* non l.v. *sim.*

Perc. II Tam-tam with bow (very high bow pressure, slow bow speed) *f* non l.v. *sim.*

Perc. III Styrofoam with bow, high friction squeak *f* *sim.*

Pno. *p* *sim. with piece of rubber friction, high squeak (G in any octave)* *l.v.* with pedal

Accord.

Fl. Solo *ff* *air noise with key clicks* *jet* ** Noise Trp.* *jet* *vibr.* *trills / shakes* *p*

Vln. I *f* *f* *f*

Vln. II *f* *f* *f*

Vla. mute / rehearsal mute on *f*

Vc. mute / rehearsal mute on *f*

Cb. pizz. *f* arco *subp* pont. *mp* *p*

96

B. Fl. *mf*

Ob. *freely*
mf

B. Cl. *mf*

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I *sim.*

Perc. II *sim.*

Perc. III *sim.*

Pno. *sim.*

Accord.

Fl. Solo ** Noise Trp.* *jet* *air noise with key clicks* *jet* ** Noise Trp.* *t.r.* *jet* *trills / shakes* *** Trumpet Tone*

Vln. I *"f"*

Vln. II *"f"*

Vla. *"f"*

Vc. *"f"*

Cb. *mf*

F

101

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

F

Timpani

with superballet mallet(s)

Sand Paper

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

sim.

Tom-tom

sim. with superball mallet

Snare drum

sim.

Tam-tam

superball mallet(s)

p

Hunting Whistle 1

mf

mp

change to KORG NTS-1

sim. circular breathing
continue in a sim.
rhythmical pattern

continue sim.
with audible
circ. breathing

unstable gl.

very fast trills
in any order
sporadic altering: trumpet tone and normal playing

f *fp* *f*

subp closed w/lt. *f*

pp *mp*

p *mf*

113

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

sim.

Timpani

sim.

Perc. II

with motor

Perc. III

Cabasa

mf

3

3

mp

Pno.

Accord.

Fl. Solo

mf

grace notes as bisbigl.

bend

air noise with flt.

ff

mf

grace notes as bisbigl.

bisbigl.

3

Vln. I

p

3

f

p

f

Vln. II

p

f

p

f

Vla.

p

f

p

f

Vc.

p

f

p

f

Cb.

mf

sim.

mp

117

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Hunting Whistle 1

Cabasa

Sizzle Cymbal
soft mallets

sim.

trem.with motor
play stand (or sim.)
low buzz

mf

mf

mf

p

sim.

mfpp

air noise gradually to
noise trumpet
with shakes
+ = slap

* Noise Trp.

bisbigl.

air/"jet"
sound

bisbigl. gently with air

ffz

fp

ff

ff

fp

f

p

f

p

p

p

p

sim.

121

G

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

3

8

3

8

3

8

3

8

Perc. I

Perc. II

Perc. III

Pno.

Accord.

3

8

3

8

3

8

3

8

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

3

8

3

8

3

8

3

8

sim. with suprball mallet
x = trem. with motor

Sand Paper

x = Hunting Whistle 1
• = Air Spray

* = different sound by filtering Air Spay's air stream with an object (ad lib.)

non l.v.

3

8

3

8

3

8

3

8

Trumpet Tone with vibr.

air noise

shakuhachi?

130

B. Fl. *mf*

Ob. *pp* *mf*

B. Cl. *mf*

Cbsn. *pp* *mf* *ppp*

Hn.

C Tpt. *pp* *mf* Straight mute off, Harmon mute on

Tbn. *ppp*

Perc. I Snare Drum sim.

Perc. II x = Hunting Whistle 1 *mf*

Perc. III Lion's Roar "p"

Pno.

Accord.

Fl. Solo * Noise Ttp. air noise shakuhachi *mf* *fff* air noise bisbigl. *ff* *mf*

Vln. I *p* *f*

Vln. II *p* *f*

Vla. *p* *f*

Vc. *p* *f* mute off

Cb. pont. *pp*

136

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

M = multiphonic (34)
(128)
p
* for multiphonic details, see Oboe part

ppp

ppp

jet

vibr.

air noise

gradually into more noise than pitch

sim. inhale

Noise Trp.
embellish ad lib. vibr. and trills

air noise with voice

fff

fff

fff

fff

pont.

pp

sim.

grace notes
air noise with voice

mute off

mute off

mute off

[illegible]

148

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl.

Vln. I

Vln. II

Vla.

Vc.

Cb.

Log Drum

Bass Drum

norm.

Bicycle Bell

Metal Object (no sustain)

Toy Hammer's Whistle

blow

Snare Drum

Conga with mallet

with hands

Toy Hammer hit table (or sim.)

change to RoAT

KORG NTS-1

audible circle breathing

repeat pattern freely when needed

with random trills and continuous ventilation

Noise Trumpet

gradually into low, and with more pitch

with continuous random bisbigl. + key clicks + fast ventilation, unstably throughout

pizz.

arco

pont.

sim.

arco, pont.

pizz.

1.v.

ff

sfz

mf

f

fp

ffz

open slap

normal note head = play dead stroke with a stick

trem. = play the stick with a motor, let the stick resonate against the drum's skin.

Rattling sound.

154

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl.

Vln. I

Vln. II

Vla.

Vc.

Cb.

159

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl.

Vln. I

Vln. II

Vla.

Vc.

Db.

tr

pp

mf

pedal shake
(ad lib.)

I
164

B. Fl. *pp* *mf* *p* *mf*

Ob. *pp* *mf* *mf*

B. Cl. *p* *mf*

Cbsn. *p* *mf*

Hn.

C Tpt.

Tbn.

Perc. I *sim.* *p*

Perc. II

Perc. III

Pno. **RoAT**

Accord.

I
audible circle breathing
repeat pattern freely when needed

Fl. *gradually* air only *gradually* with pitch *tr* freely, aeolian sounds

Vln. I (pizz.) *f* arco *f*

Vln. II (pizz.) *f* arco *f*

Vla. *f* (pizz.) *f* col legno batt. arco

Vc. *f* (pizz.) *f* col legno batt. arco

Db. *f* col legno batt. *f*

[illegible]

172

change to Piccolo

B. Fl. *f*

Ob. *f*

B. Cl. *f*

Cbsn. *f*

Hn. *pp* *mf*

C Tpt. *pp* *mf*

Tbn.

Perc. I

Perc. II Stacked Cymbal *p* *mf*

Perc. III Bass Drum with foot pedal *mf*

Pno.

Accord.

Fl. *fff* (descending) *f* *mf* *f* *fff*

sim. air, pulse mechanically

jet'ish (vibr.)

air noise (low)

air noise flt.

Vln. I *ff* *p* *ff* *mf*

Vln. II *ff* *p* *ff* *mf*

Vla. *ff* *p* *ff* *mf*

Vc. *ff* *p* *ff* *mf*

Cb. *ff* *p* *ff* *mf*

col legno batt.

pizz.

[illegible]

[illegible]

203

piccolo

Cadenza II (approx. 15 sec.)

Picc.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

2 Empty Soda Cans

rub against each others

mf

f

fp

single hit

f

Perc. II

f

x = Ribbon Crasher

mf

Bongo

pp

f

Pno.

Accord.

(tr)

mf

jet

f

solo, freely in a similar manner

sim. high squeaks

ff

ff

ff

ff

ff

high squeaks (ad lib.)

ff

ff

L **A tempo** (♩ = 98)

M

change to Bass Flute

change to Piano

change to Accordeon

change to Bass Flute (with amp preparation)

L **A tempo** (♩ = 98)

M

213

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

High Bell
with metal
p

Gongs
with beaters
ppp

mp

pp

sim.
h[o]

h[i]

h[o]

h[i]
p

h[e]
pp

Bass Flute
with amp preparation

p

p

p

p

arco

pont.

p

pp

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

h[i]

h[o]

h[i]

mf

pp

ppp

pont.

pp

ppp

sul A

sul A

sul G

ppp

228 (♩ = 98)

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

pp

pp

mp

l.v.

sporadic, unstable trilling while bending

(♩ = 98)

bend

bend

tr

sim.

bend

bend

bisbigl. (on the beat)

sim.

tr

sim. sporadic, unstable trilling with given note in any order

bend

bend

Voice

mf

(8)

(tr)

(#)

N

234

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

mute off

Perc. I

Perc. II

Perc. III

Pno.

Accord.

N

Fl. Solo

bend

sim. bisbigl.
(on the beat)

sim. with given notes in any order

bend

Vln. I

Vln. II

Vla.

Vc.

Cb.

p

pp

fp

norm.

239

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn. *with mute*
pp

C Tpt.

Tbn.

Perc. I *l.v.*
trem. with motor (soft)
sim.
l.v.

Perc. II

Perc. III *Gong (indefinite pitch)*
with beater
pp

Pno.

Accord.

Fl. Solo *sim. bisbigl. (on the beat)*
tr
tr
sim. with given notes in any order
bend

Vln. I *mf*
sul D
sul G
fp
fp
pp
fp

Vln. II *tr*
fp
fp
pp
fp

Vla. *pont.*
p
fp
sim.
fp
fp
fp
sim.
fp

Vc. *sim.*
fp
fp
fp
fp
fp

Cb. *fp*

[illegible]

$\text{♩} = 42$

248

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

$\text{♩} = 42$

(Bass Flute)

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

258

0

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Tam-tam
motor

Perc. II

Cymbal

China Cymbal
trem. with motor

Perc. II

(China Cymbal)
with mallets

Pno.

norm.

Accord.

0

Fl. Solo

ventilation
with white noise

overtone (lightly)

start, closed. T.R. slaps, flt.

overtone (lightly)

Vln. I

Vln. II

Vla.

Vc.

Cb.

50

263

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

with mallet

p

268

P

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Gong
with mallets

l.v.

pp

(mallets)

l.v.

pp

Gong
with bow

l.v.

p

8^{ma}

pp

15^{ma}

pp

15^{ma}

P

BT speaker
white noise 1, with ventilation

ventilaiton
closed tube, play air noise (open)

arco

mfpp

arco

mfpp

arco

mfpp

mfpp

mfpp

arco

mfpp

mfpp

mfpp

arco

mfpp

mfpp

mfpp

273
change to KORG NTS-1

The musical score for measures 273-277 is as follows:

- Measure 273:** Woodwinds (B. Fl., Ob., B. Cl., Cbsn.) and strings (Vln. I, Vln. II, Vla., Vc., Cb.) play a sustained chord. Dynamics: *ppp* (woodwinds), *mf* (strings).
- Measure 274:** Similar sustained chord. Dynamics: *mp* (woodwinds), *mf* (strings).
- Measure 275:** Similar sustained chord. Dynamics: *mp* (woodwinds), *mf* (strings).
- Measure 276:** Woodwinds play a melodic line. Dynamics: *mp* (woodwinds), *mf* (strings).
- Measure 277:** Woodwinds play a melodic line. Dynamics: *mp* (woodwinds), *mf* (strings).

The score includes a "change to KORG NTS-1" instruction at the beginning of measure 273.

278

The musical score for "The Great Gatsby" by Jay McInerney is presented in a standard musical notation format. The score is in 4/4 time and includes staves for piano, strings, and woodwinds. The music is characterized by a slow, melancholic tempo and a key signature of one flat. The score includes dynamic markings such as "fp" (fortissimo piano) and "mf" (mezzo-forte). The score is divided into measures by vertical bar lines, and the piano part is written on a grand staff (treble and bass clefs). The string and woodwind parts are written on individual staves. The score includes various musical notations, including notes, rests, and dynamic markings. The overall mood of the music is somber and reflective, capturing the essence of the novel's themes of loss and longing.

Musical score for "The Great Wall" by John Adams, measures 283-287. The score includes parts for B. Fl., Ob., B. Cl., Cbsn., Hn., C Tpt., Tbn., Perc. I, II, III, Pno., Accord., Fl. Solo, Vln. I, Vln. II, Vla., Vc., and Cb. The Fl. Solo part features a "white noise vent?" section and a "play air noise open" section. The Vln. I, Vln. II, Vla., Vc., and Cb. parts feature a "pont." section. The Fl. Solo part also includes a "gradually add flt." section and a "Play, (inside the flute)" section.

B. Fl.
 Ob.
 B. Cl.
 Cbsn.
 Hn.
 C Tpt.
 Tbn.
 Perc. I
 Perc. II
 Perc. III
 Pno.
 Accord.
 Fl. Solo
 Vln. I
 Vln. II
 Vla.
 Vc.
 Cb.

sim.
 mp
 mf
 f
 sim.
 mp
 mf
 f
 sim.
 mp
 mf
 f
 inh.
 high scratch, no pitch
 p
 fp
 high scratch, no pitch
 p
 fp
 high scratch, no pitch
 p
 fp
 high scratch, no pitch
 p
 fp
 sim.
 mf
 sim.
 mf
 norm.
 add lft.
 3

Q

291 ♩ = 98

B. Fl. *fp* *f* *ff*

Ob. *ff*

B. Cl. *fp* *f* *ff*

Cbsn. *ff*

Hn. *ff*

C Tpt. Harmon mute on

Tbn. Harmon mute on

Perc. I *ppp* *f* *mf*

Perc. II *f* *non l.v.* *mf* *sim.* *f* *non l.v.*

Perc. III *ff* *Vibraslap* *mf*

Pno. *damped secco* *ffz* *ffp* *sim. damped* *mf* *ffz*

Accord. *KORG NTS-1* *f*

Q ♩ = 98

tape: sporadic 8 bit buzz/jumps ("unis" with flute)

Fl. Solo *M* = multiphone *Freely, Solo (ad lib.), with tape "sporadic 8bit buzz/jumps"*

Vln. I *ff* *pizz.* *ff* *arco* *mf*

Vln. II *ff* *pizz.* *ff* *arco* *mf*

Vla. *ff* *pizz.* *ff* *arco* *mf*

Vc. *ff* *pizz.* *ff* *arco* *p* *f* *ff* *arco* *mf*

Cb. *ff* *pizz.* *ff* *arco* *p* *f* *ff* *pizz.* *ff*

296

B. Fl. *flt.*
fp *f* *sffz* take Stylophone

Ob. *sffz* low slap (ad lib.) take Stylophone

B. Cl. *flt.*
fp *f* *sffz* *f* *sffz*

Cbsn. *f* *sffz*

Hn.

C Tpt.

Tbn.

Perc. I x = click sticks against each other *f* Bongos *f*

Perc. II Metal Object (high) *fp* *ff* Metal Bucket with motor (hard)

Perc. III Duck Call (shaker) *f*

Pno. *f* *sim. damped* *sffz* *sffz*

Accord. fast gliss/shakes (ad lib.) fast repetition (any pitch)

Fl. Solo

Vln. I *pizz.* *f* arco, low scratch, no clear pitch *pizz.* *sffz* arco pont. *f*

Vln. II *pizz.* *f* arco, low scratch, no clear pitch *pizz.* *sffz* arco pont. *f*

Vla. *pizz.* *f* arco, low scratch, no clear pitch *pizz.* *sffz* arco pont. *f*

Vc. low scratch, no clear pitch *f* *sim.* *f* *pizz.* *sffz*

Cb. arco low scratch, no clear pitch *f* *f* *pizz.* *sffz*

300

R

Stylophone settings: SQUARE W,
Rate = max.
Depth = min.

Stylophone settings:
SQUARE W,
Rate = max.
Depth = max.

Stylophone settings:: SQUARE W,
Rate = max.
Depth = min.

Stylophone settings:
SQUARE W,
Rate = max.
Depth = approx. 9 o'clock =

⊖

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

take Stylophone

take Stylophone

Stylophone settings: SQUARE W, Rate = max. Depth = min.

Stylophone settings: SQUARE W, Rate = max. Depth = max.

Stylophone settings:: SQUARE W, Rate = max. Depth = min.

Stylophone settings: SQUARE W, Rate = max. Depth = approx. 9 o'clock =

⊖

mf *mf* *mp*

mf *mf* *mp*

mf *mf* *mp*

fpp *ff* *mp*

sim. *tr*

sim. damped

p *ff*

change to accordion

tape off

tape: "high buzz, 8bit"

tape (sim.)

ventilation speed

with voice + flt

pizz. *f* arco *pp* *ff* *mp* pizz. *f*

pizz. *f* arco *pp* *ff* *mp* pizz. *f*

pizz. *f* arco *pp* *ff* *mp* pizz. *f*

arco *pp* *ff* *mp*

arco *pp* *ff* *mp*

305

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Lion's roar

f

static ventilation

$subp$

6

6

6

6

tape off

air flt. with fast keyclks

ff

open

p

ff

3

6

mute off

mute off

ff

3

6

ff

f

arco

pp

ff

mf

fp

art. harm.

6

3

6

arco

pp

ff

mf

fp

art. harm.

6

3

6

arco

pp

ff

mf

fp

art. harm.

6

3

6

pp

ff

mf

p

pizz.

3

3

3

pp

ff

mf

p

pizz.

3

3

3

308

Stylophone settings:
SQUARE W,
Rate = max.
Depth = min.

Stylophone settings:
SQUARE W,
Rate = max.
Depth = max.

Square W,
Rate = max.
Depth = min.

Square W,
Rate = max.
Depth = approx. 9 o'clock = $\ominus$

$\text{♩} = 84$

S

Stylophone
Play keyboard

Stylophone
Play keyboard

B. Fl.

Ob.

B. Cl.

Cbsn.

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

[illegible]

Change Square W. to SAWTOOTH W.
Rate = max. (no change)
Depth = min. (no change)

319

Stylophone
(B. Fl.)

Stylophone
(Ob.)

Stylophone
(B. Cl.)

Stylophone
(C. Bsn.)

Hn.
mute off

C Tpt.

Tbn.
mute off

Chim.
f
2 Metal Objects
Metal Bucket
mf

Perc. II
grace notes before the beat
sffz
Card Board Box (or sim.)

Perc. III

Pno.
mf
RoAT

Accord.
fp
f
pp
small notes are approx.
play freely
sporadic, unstable trilling
circ. breathing

Fl Solo
Flute
f

Vln. I
pizz.
arco
pizz.
arco
p

Vln. II
pizz.
arco
pizz.
arco
p

Vla.
pizz.
arco
pizz.
arco, gliss. freely
p
III II I

Vc.
pizz.
arco
pizz.
arco, gliss. freely
p

Cb.
gliss. freely
p

[illegible]

327

Stylophone
(B. Fl.)

Stylophone
(Ob.)

Stylophone
(B. Cl.)

Stylophone
(C. Bsn.)

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl.

Vln. I

Vln. II

Vla.

Vc.

Cb.

Multiph.

sim. with partials (ad lib.)
non flt.

bend

gradually into flt.

gliss.
sul G

f

ppp

fp

p

fp

6

4:3

I

II

331

U

♩ = 112

Stylophone
(B. Fl.)

Stylophone
(Ob.)

Stylophone
(B. Cl.)

Stylophone
(C. Bsn.)

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

change to piano

U

♩ = 112

sim. sporadic, unstable trilling
circ. breathing

Multiph.

clusters

Multiph.

Multiph.

Fl. Solo

Fundaments? t.b.a

[Voice]

Vln. I

Vln. II

Vla.

Vc.

I II III IV

Cb.

336

Stylophone (B. Fl.)

Stylophone (Ob.)

Stylophone (B. Cl.)

Stylophone (C. Bsn.)

Hn.

C Tpt.

Tbn.

Perc. I
Gongs norm. l.v. throughout
mp

Perc. II
Plate Bells with beater
x = with metal (gently)
mp

Perc. III
Gong with bow
mp
with mallet
mf

Pno.
Piano
p with pedal
mp
mf

Accord.

Fl. Solo
Multiph.
fff
sim.

Vln. I
fp
fp
fp
f

Vln. II
sim.
fp
mf
f

Vla.
II I
pont.
fp
fp
fp
non cresc.
f

Vc.
f
f
f
non dim.

Cb.
IV and III
f
f
f
non dim.

341 **♩ = 140** **Cadenza III (approx. 15 sec.)**

Stylophone (B. Fl.)

Stylophone (Ob.)

Stylophone (B. Cl.)

Stylophone (C. Bsn.)

Hn.

C Tpt.

Tbn.

Perc. I
hard mallets *mf* *f* l.v.

Perc. II
l.v. *mf* *f*

Perc. III
l.v. *f*

Pno.
(8) *pp* Change to RoAT
Knob VOICE 3: pointer at approx. 9 o'clock

Accord.

♩ = 140
sim. clusters
freely, with extremely fast double trilling
and randon ventilation

sim. freely, cluster ventilation

sim.

continue sim. (ad lib.)

Fl. Solo
fff (e) vary fundament (ad lib.)

Vln. I
ff *pp* *fff*

Vln. II
ff *pp* *fff*

Vla.
ff *pp* *fff*

Vc.
ff *pp* *fff*

Cb.
ff *pp* *fff*

344

V

Stylophone (B. Fl.)

Stylophone (Ob.)

Stylophone (B. Cl.)

Stylophone (C. Bsn.)

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Play soundstrip high register (ad lib.)

Change SQUARE W. to SAWTOOTH W.
Rate = max. (no change)
Change Depth from min to approx. 9 o'clock = ⊖

Square W,
Rate = max.
Depth = approx. 9 o'clock = ⊖

Cymbal

secco

Piccolo Snare Drum

Tom-tom (low)

Slapstick

Metal Bucket

Bass Drum

secco

fast double trilling

pizz.

high scratch, no pitch

69

[illegible]

354

Stylophone (B. Fl.)

Stylophone (Ob.)

Stylophone (B. Cl.)

Stylophone (C. Bsn.)

Square W,
Rate = max.
Depth = approx. 9 o'clock

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Turn knob VOICE 3 to min.

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Play keyboard

Bicycle Bell
on the beat

Drum Skin
hold in the air and
hit with a stick

x = Bass Drum
with foot pedal

cluster

sim. cluster

sim. cluster

ppp

ff

fff

361

Stylophone (B. Fl.)

Stylophone (Ob.)

Stylophone (B. Cl.)

Stylophone (C. Bsn.)

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Play soundstrip as high as possible

Bongos (high)

Tom-tom (low)

Toy Hammer hit table (or sim.)

no sound variation

sim.

low noise (ad lib.)

gradually filtering into higher and higher partials

gradually add flt.

pizz.

sfz

ff

pizz.

sfz

ff

pizz.

sfz

ff

pizz.

sfz

ff

pizz.

sfz

ff

72

370

Cadenza IV

This musical score is for the piece "The Great Wall" by John Adams. It is a full orchestral score with a large ensemble of instruments. The score is written in 4/4 time and consists of 12 measures. The instruments included are:

- Stylophone (B. Fl.)
- Stylophone (Ob.)
- Stylophone (B. Cl.)
- Stylophone (CBsn.)
- Hn.
- C Tpt.
- Tbn.
- Perc. I
- Perc. II
- Perc. III
- Pno.
- Accord.
- Fl. Solo
- Vln. I
- Vln. II
- Vla.
- Vc.
- Cb.

The score features a variety of musical notations, including dynamic markings (e.g., *ppp*, *ff*, *f*), articulation (e.g., *arco*, *pizz.*), and performance instructions (e.g., "gradually filtering out pitches into iar noise (with flt.)", "noise only", "sim. cluster/multiphonic noise + flt. only, with single breath as long as possible repeat (ad lib.)"). The score is presented in a clean, professional layout with a white background and black notation.

X

Stylophone no change:
SAWTOOTH W,
Rate = max. Depth = min.

Stylophone
(CBsn.)

Hn.

C T_{pt.}

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

X

Fl. Solo

Vln. I

Vln. II

Vla.

 $V_C.$

Cb.

386

Stylophone (B. Fl.)

Stylophone (Ob.)

Stylophone (B. Cl.)

Stylophone (CBsn.)

Hn.

C Tpt.

Tbn.

Perc. I

Perc. II

Perc. III

Pno.

Accord.

Fl. Solo

Vln. I

Vln. II

Vla.

Vc.

Cb.

Play soundstrip as high as possible

sim.

(solo)

Bass Drum

rim. clicking sound

p

ff

sim.

sim.

(B^b)

ff

[illegible]