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Antti Auvinen

ANDALUSIAN PANZERWAGEN JAZZ

Concerto for Guitar and Orchestra

(2021)

SCORE

Antti Auvinen

ANDALUSIAN PANZERWAGEN JAZZ

Concerto for Guitar and Orchestra (2021)

Commissioned by the Finnish Radio Symphony Orhestra & YLE.
Fp. April 28, 2021, Helsinki Music Center, FRSO, c. Dalia Stasevska, s. Petri Kumela

Duration 25 min.

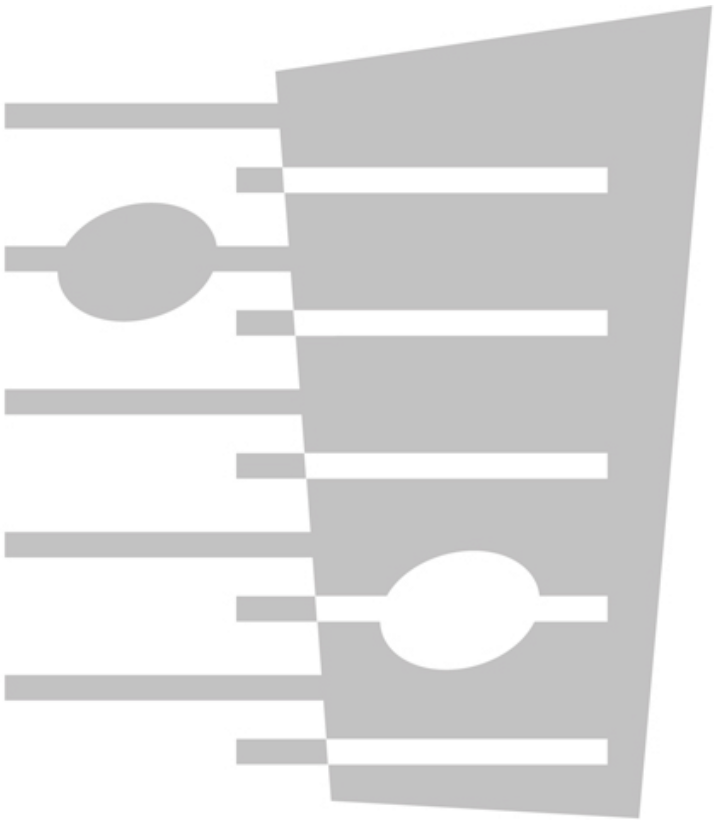
Instrumentation:

Flutes 1–2 doubling Cracklebox (see separate instructions)
Oboes 1–2 doubling Cracklebox (see separate instructions)
Clarinets 1–2 in B♭
Bassoons 1–2
Horns 1–2
Percussion 1–2 (see separate list and instructions)

Guitar solo

Strings

The score is in C.



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FENNICA GEHRMAN

PERCUSSION BREAK-DOWN

Percussion 1

Vibraphone
with a set of 1 Metal Bowl, 1 Gong, 1 Metal Object (no sustain), 1 Woodblock

Timpani (2 drums)
Bass Drum
Bass Drum with foot pedal
Bongos
Cuica
Lion's Roar

Thai Gongs (h, c1, d1, d#1, g1, a1, h1, d2, dis2, a2)
Opera Gong
Spiral Cymbal (small)
Stacked Cymbal
China Cymbal
Tam-tam

3 Metal Objects (no sustain)
Metal Bucket (with threated metal rod)
Metal Object with metal foot pedal
Triangle (large)
Flexatone

Crystal Glass (any pitch)
5 Temple Blocks
Sand Paper (fine)
Shell Wind Chimes
Bamboo Wind Chimes
Plastic Block
Referee Whistle

Hunting Whistle (Tetrastes bonasia)
Egg Slicer
Toy Hammer with Whistle
Dog Chew Toys in a bag

Percussion 2

A Set of 1 Crotales (d#4), 1 Bowl, 1 Gong, Metal Object (no sustain),
woodblock on the table

Timpani (2 drums)
Snare drum
Tom-tom (low)
Bass drum

Crotales (d3, g3, a3, h3, c4, c#4, d4, a4, h4, c5
with two vibrators (ad lib.) one for a louder tremolo and another for a softer tremolo
Triangle (large)
Liquid Triangle
Metal Bells (high)
Tam-tam (small)
3 opera gongs (two gliss. up, one gliss. down)
3 cymbals (including a sizzle cymbal)

Board Chirper (with guitar amp, or sim.)
Postcard Weevil (with guitar amp, or sim.)

Hunting Whistle 1 (Lyrurus tetrix)
Squirrel Call
Paper Roll-Out Whistle
Toy Horn with Push
Duck Call (shaker)
Egg Slicer
Toy Hammer with Whistle

Cracklebox

Cracklebox is a noise making electronic device which generates various sounds and tones when touched by the performer's fingers. It is recommended that each Cracklebox is lightly amplified in the concert.

See the video for instructions how to play Cracklebox:

https://vimeo.com/anttiauvinen/review/530703015/58cf87791e

Postcard Weevil

(or any other similar kind of noise making electronic device with on-off switch and audio line out) with Guitar Amp.

Prepare the device so that it generates a sound when switched on. Use the on/off switch for playing as notated in the part. The sound can be modified freely while playing.

See the video for instructions how to play Postcard Weevil:

https://vimeo.com/anttiauvinen/review/520884509/95cff6706e

Board Chirper

(or any other similar kind of noise making electronic device with on- off switch and audio line out) with Guitar Amp.

Prepare the device so that it generates a sound when switched on. Use the on/off switch for playing as notated in the part. The sound can be modified freely while playing.

See the video for instructions how to play Board Chirper:

https://vimeo.com/anttiauvinen/review/530695199/511a74fe3c

Contact the Publisher to inquire about the instruments hire@fennicagehrman.fi or via the Zinfonia portal.

See further instructions for the percussion requirements in this work:

vimeo.com/user/46375320/folder/3846102

SCORE IN C

DATA 2022-06-19

Commissioned by The Finnish Radio Symphony Orchestra

ANDALUSIAN PANZERWAGEN JAZZ

Concerto for Guitar and Orchestra

Part 1

♩ = 108

ANTTI AUVINEN (2021)

Flute I

Flute II

Oboe I

Oboe II

Clarinet I in B♭

Clarinet II in B♭

Bassoon I

Bassoon II

Horn I in F

Horn II in F

Percussion I — Shell Wind Chimes — x = Bass Drum w/ foot pedal

Percussion II — Board Chirper — freely

Solo Guitar (C) — *fff*

Violin I — pizz. — *sffz* — 1st stand, arco — *mp*

Violin II — pizz. — *sffz* — 1st stand, arco — *mp*

Viola — div. — *ppp* — *f* — pizz. — *p*

Violoncello — div. — *ppp* — *f* — pizz.

Contrabass — *f* — pizz.

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6

♩ = 144 ♩ = 108

Perc. I

Perc. II

Bamboo Wind Chimes

single hit

Board Chirper

freely

Gtr.

mf

Vln. I

tutti, pizz. freely,
high percussive click

p

1st stand, arco

mp

Vln. II

tutti, pizz. freely,
high percussive click

p

1st stand, arco

mf

Vla.

unis.

sffz

pizz. freely,
high percussive click

p

f

Vc.

unis.

sffz

pizz. freely,
high percussive click

p

f

Cb.

p

f

11

♩ = 144 ♩ = 108

Perc. I

Shell Wind Chimes

3

Perc. II

Board Chirper

sim.

Gtr.

mf

6

ff

Vln. I

tutti, pizz. freely,
high percussive click

p

Vln. II

mf mf mf

sffz

tutti, pizz. freely,
high percussive click

p

Vla.

sffz

pizz. freely,
high percussive click

p

Vc.

pizz. freely,
high percussive click

p

Cb.

f

♩ = 144

A ♩ = 108

15

Perc. I

Perc. II

Bass Drum

with mallet

mf

with finger(s)

pp

Board Chirper

sim.

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

1st stand, arco

sffz

mp

p

tutti, div.

mfp

19

"*f*"

1st stand,
pizz. freely, high percussive click

mf

f

24

♩ = 72

♩ = 108

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Stacked Cymbal

with medium mallet

x = Metal Object w/ foot pedal
metal

Perc. II

Liquid Triangle

x = play the bottom,
gliss. up by bending the triagle

Gtr.

Vln. I

tutti, div.

Vln. II

tutti, div.

Vla.

tutti, non div.

arco

Vc.

tutti, non div.

arco

Cb.

tutti, non div.

27

B ♩ = 72

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

China Cymbal

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

unis.

nat. harm. gliss. freely

solo
pont.

solo, arco,
more noise than pitch

31

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Stacked Cymbal

Perc.

Perc. II

mp

mf

f mute with hand

norm.
grace notes before the beat

Gtr.

Vln. I

mf

tutti

pizz.

Vln. II

1st stand, pizz

Vla.

1st stand, non div.

Vc.

1st stand, arco,
non div.

Cb.

1st stand, arco,
non div.

35

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

freely, air noise with rapid key clicks, no pitch

sim.

Metal Bucket

scrape with threated metal rod, freely

Hunting Whistle 2

Hunting Whistle 1

grace notes before the beat

arco

nat. harm. gliss.

41

♩ = 108

Fl. 1,2

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

norm.

p

Cl. II

Bsn. I

Bsn. II

Perc. I

Perc. II

Gtr.

sffz

sffz

fp

fff

fp

Vln. I

nat. harm. gliss. freely

ffp

1st stand, pizz. freely,
high percussive click

f

p

tutti, pizz. freely,
high percussive click

f

Vln. II

nat. harm. gliss. freely

ffp

solo1

ppp

mf

solo2

ppp

mf

Vla.

nat. harm. gliss. freely

ffp

solo1

ppp

mf

solo2

ppp

mf

Vc.

1st stand, pizz. freely,
high percussive click

f

p

tutti, pizz. freely,
high percussive click

f

Cb.

pizz.

f

pizz. freely,
high percussive click

f

45

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

norm.
mf
f
sffz
tr
3
7
3 Metal Objects (no sustain)
with sticks
ff
Snare Drum
pp
Tom-tom (low)
mf
fff
arco
p
pizz. freely,
high percussive click
tutti, pizz. freely,
high percussive click
tutti
arco
pizz.
x = col legno batt. freely

49

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

Snare Drum w/ Triangle

x = put triangle on the snare drum
= play triangle and let the snare drum resonate

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

53

C

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

Stacked Cymbal

x = Metal Object w/ foot pedal
metal

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

pizz.

arco

non div.

div.

arco, div.

tutti, div.

1st stand, div.
arco, pont.

solo
arco, pont.

tutti

58

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Bamboo Wind Chimes
single hit
x = Bass Drum
w/ foot pedal

Metal Bucket
sim. scrape
with rod, freely

single bang

Perc.

Paper roll-out whistle

Snare Drum

High Metal Bells
freely, with sticks

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

unis.
pizz.

arco

freely, scratch,
no pitch

nat. harm.
gliss.

pizz.

sul C, as high
as possible

64

♩ = 144 ♩ = 108

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc.

Flexatone
feely, gliss.

Toy Horn with push

single hits with metal mallet
irregular, random gliss.
up'n down, freely

normal notehead = press
x = release and let sound

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

arco

(pizz.)
x = col legno batt. freely

arco,
ric. gliss up, freely

pizz. freely,
high percussive click

69

♩ = 144

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

freely, gliss up
into as high as possible

freely, gliss up
into as high as possible

feely,
descending gliss.

Duck Call (shaker)

Paper roll-out whistle

arco

pizz.

arco,
ric. gliss up, freely

sim.

73 ♩ = 108

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

mf

Vln. II

mf

Vla.

mf

col legno batt.
more percussive click than pitch

"*ff*"

Vc.

pizz.

mf

col legno batt.
more percussive click than pitch

"*ff*"

Cb.

pizz.

mf

col legno batt.
more percussive click than pitch

"*ff*"

77 **D**

(♩ = 108)

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

freely *fp*

grace note on the beat *mf*

ff

Timpani "*ff*"

Put an egg slicer on the timpani
Sturm the strings of the slicer
Let resonate

norm *f*

sffz *fff* *fp* *fff*

arco *f*

pizz. *mf* arco *ff* pizz. *sfz* col legno batt. *p* "*ff*"

83

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

freely
sim.
fp
with stick, rim shot
p
with stick, rim shots
gl.
with Egg Slicer
with ad lib. whistling
"ff"
nat. harm.
gliss.
pizz.
arco
8va
arco, nat. harm.
gliss.
(15ma)

89

E

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

mute timpani with hand
slap with piece of leather (or sim.)
more rim noise than drum skin sound, secco, damped.

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

pizz.

arco

solo (spicc.) freely,
extremely high squeaks,
no clear pitch

93

Perc. I

Perc. II

Gtr.

ff

Vln. I

mp

gli altri

ppp mp

pizz.

f

Vln. II

ppp mp

pizz.

f

Vla.

ppp mp

pizz.

f

Vc.

ppp mp

solo. (spicc.) freely, extremely high squeaking, no clear pitch

pp non cresc.

f

Cb.

solo. (spicc.) freely, extremely high squeak, no clear pitch

pp non cresc.

pizz.

f

97

Perc. I

Perc. II

Gtr.

(solo) sim, arco, freely, high squeaks

Vln. I

pp mp

altri

pp

Vln. II

pp

Vla.

pp

tutti, norm.

Vc.

pp

tutti, (spicc.) freely, extremely high squeaking, no clear pitch

p non cresc.

tutti, (spicc.) freely, extremely high squeak, no clear pitch

Cb.

p non cresc.

♩ = 180

101 **F**

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

Squirrel Call

Tam-tam (small)

norm. (with sticks)

with hand / finger

hard mallets

l.v.

tutti, arco

grace note on the beat

pizz.

grace note (sim.)

arco

sul G

sul A

sul D

div.

106

♩ = 120

♩ = 180

♩ = 120

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

ppp

bend

sim.

3

3 Opera Gongs

with mallets

l.v.

pp

vibr.

6

5

div.

unis.

sul A

div. (norm.)

111 ♩ = 180

G (♩ = 180)

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

sim.

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

solo

tutti, pizz.

117

♩ = 108

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

p fff

pp fff

6

Spiral Cymbal (small)

l.v.

x = Bass Drum w/ foot pedal

3

ff

sffz

pont.

arco, ord.

arco

arco, non div.

ffpp

ppp < ff

123

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

bend up, freely

vibr.

bend up

vibr.

Vln. I

sul G
as high as possible

sul E
as high as possible

Vln. II

sul G
as high as possible

sul E
as high as possible

Vla.

sul C
as high as possible

sul A
as high as possible

Vc.

sul C
as high as possible

sul A
as high as possible

Cb.

sul E
as high as possible

sul G
as high as possible

127 **H** (♩ = 108)

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Timpani
Perc. I
Timpani
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

x = place triangle on the timpani's skin, play triangle with stick and let timpani resonate

norm. (rim)

x = place triangle on the timpani's skin, play triangle and let timpnai resonate

rim shot

ossia: improvise freely, in a similar manner

div.

132

Perc. I

norm.
(rim)

Triangle

mute triangle with hand,
no timpani resonance

mp *ppp* *mp*

Perc. II

Bass Drum

norm.

mf

Triangle on the Bass Drum's skin
damped

mp

Gtr.

ossia: improvise freely, in a similar manner

Vln. I

1st stand

Vln. II

1st stand

Vla.

Vc.

Cb.

136

Perc. I

Perc. II

norm. sim. with triangle

norm. sim. with triangle

Gtr.

Vln. I

div. a 4

Vln. II

div. a 4

div. a 4

Vla.

Vc.

div a 3

Cb.

140

J

x = place triangle on the timpani's skin,
play triangle with stick and let timpani resonate

Perc. I

Timpani

mp

Perc. II

tap with hand/fingers

Gtr.

p

mf

142

solo 1

pp

solo 2

solo 3

pp

Violin I

solo 4

solo 5

pp

solo 6

solo 1

pp

solo 2

Violin II

solo 3

pp

solo 4

solo 5

pp

sola 1

pp

tutti, pizz.

sola 2

Vla.

sola 3

pp

sola 4

tutti, pizz.

solo 1

pp

Vc.

pp

solo 2

solo 3

pizz

Cb.

pp

144

Perc. I

norm.

sim. with triangle

Perc. II

Postcard Weevil

freely

mp

Gtr.

ossia: improvise freely, in a similar manner

ff

Vln. I

2

3

4

5

6

Vln. II

2

3

4

5

Vla.

2

3

4

Vc.

2

Vc.

3

Cb.

div.

solo 1

solo 2

tutte, pizz. non div.

p

tutti, pizz. non div.

p

tutti, pizz. unis.

p

tutti, pizz. unis.

p

pp

149

Fl. I

Ob. I

Ob. II

Cl. I

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

grace note
on the beat

grace note
on the beat

lip trill

lip trill

(Postcard Weevil)

freely

sim.

154

Fl. I

grace note
on the beat

tr

p

Ob. I

grace note
on the beat

tr

p

Perc. I

bass drum's rim

mf

secco

Perc. II

Gtr.

3

Vln. I

tutti, pizz. freely
high click

2

3

4

5

6

Vln. II

tutti, pizz. freely
high click

2

3

4

5

Vla.

pizz. freely
high click

Vc.

pizz. freely
high click

Cb.

pizz. freely
high click

157 **K**

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. 1,2

a2

Perc. I

Metal Bucket
with rod

hits

Perc. II

Gtr.

Vln. I

sim.(tutti)

(pizz.)
norm.

Vln. II

sim.(tutti)

(pizz.)
norm.

Vla.

sim.

(pizz.)
norm.

Vc.

sim.

(pizz.)
norm.

Cb.

(pizz.)
norm.

162

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

mf

freely, teeth on the reed, high squeak

f

freely, overblow and trill with loose embouchure

lip trill

scrape

Postcard Weevil

sim.

sffz

ff

arco

solo, vibr. 8va

fp < mf

pizz.

tutti, arco, (spicc.)

169

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

Tom-tom (low)

Gtr.

Vln. I

col legno batt.
freely, as high as possible

Vln. II

col legno batt.
freely, as high as possible

Vla.

col legno batt.
freely, as high as possible

Vc.

col legno batt.
freely, as high as possible

Cb.

pizz.

173

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc.
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

freely
mf
Stacked Cymbal
f
Liquid Triangle
bottom, freely with slow bends
pp
rasg.
arco, art harm.
pizz.
div.
sim. col legno batt.
p
unis. col legno batt.
freely, as high as possible
col legno batt.
freely, as high as possible
sffz

178

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

freely
mf

Cl. II

freely
mf

Bsn. I

freely
mf

Bsn. II

pp f

freely
mf

Hn. I

freely 6
mf

Hn. II

pp f

freely 6
mf

Perc.

Bamboo Wind Chimes
choke
sffz
release and l.v.
mf

Perc. II

norm.
freely with slow bends
f fp f

Gtr.

Vln. I

arco, norm.
p ff
pizz.
pp mf
unis.
arco
pp

art. harm.
p ff
pizz.
pp mf
unis.
arco
pp

Vln. II

arco,
art harm.
p ff
pizz. div.
pp mf
unis.
arco
pp

Vla.

arco,
art harm.
p ff
pizz. div.
pp
mf
unis.
arco
pp

Vc.

pp f
pizz.
pp mf
arco
pp

Cb.

pp f
pizz.
pp mf
arco
pp

184

♩ = 180

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

Perc. II

Bongos

(Liquid Triangle)

Gtr.

Vln. I

tutti

solo, arco

1st stand

tutti (arco)

Vln. II

Vla.

Vc.

solo

tutti, div.

Cb.

arco, solo

188 **Guitar solo, freely**

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc.

f

Perc. II

f

Gtr.

ff

freely

A tempo

Vln. I

mute on

ff

Vln. II

mute on

ff

Vla.

mute on

ff

Vc.

ff

Cb.

ff

192 **L** A tempo (♩ = 180)

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

(mute)

199

♩ = 108

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Opera Gong

with mallets

Perc. I

l.v.

Bass Drum norm.

Perc. II

Gtr.

Vln. I

div.

Vln. II

unis.

pont.

Vla.

Vc.

Cb.

204

Gtr.

Vln. I

Vln. II

Vla.

div.

pont.

Vc.

Cb.

208

Gtr.

Vln. I

mute off

Vln. II

mute off

Vla.

mute off

Vla.

mute off

Vc.

sul pont.

div.

Vc.

sul tasto

Cb.

sul D

212

Gtr.

Vln. I

(unis.)

sul pont.

pp

Vln. II

(unis.)

sul pont.

pp

Vla.

sul pont.

pp

sul tasto

pp

Vc.

unis. sul A

Cb.

sul A

p

p

216

Gtr.

Vln. I div.

sul tasto

pp

Vln. II

div.

sul tasto

pp

Va.

p

sul G

p

sul D

Vc.

sul A

p

Cb.

sul D

p

219

Gtr.

Vln. I

1st stand

2nd stand

Vln. II

1st stand

2nd stand

Va.

sul C

sul D

Vc.

sul C

sul D

sul C

Cb.

sul D

sul A

223

Gtr.

Vln. I

solo 1

solo 2

Vln. II

solo

Va.

sul D

sul D

Vc.

sul D

sul C

sul G

sul A

sul G

Cb.

sul D

227

M

Gtr.

Vln. I — tutti, sul A — ord. — 8va — mf — p — mf

Vln. II — tutti, sul D — ord. — mf — p — mf

Va. — unis. sul D sul G — mf — sul G — p — sul G — p

Vc. — sul D sul G — non div. — p mf — p — mf

Cb. — sul D sul A — non div. — p mf — sul D sul A — p — mf

233

Gtr. — subp

Vln. I — sul E — p mf p — mf

Vln. II — sul A — 8va — p mf p — mf

Vla. — p — mfp — p mf

Vc. — sul G — mfp — mfp — mfp

Cb. — sul A — mfp — mfp — mfp

237

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

cresc.

Vln. I

Vln. II

Vla.

Vc.

Cb.

mfp

241

(♩ = 108)

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

pp f

open

Stacked Cymbal

Bass Drum

secco

mf

fff

(8)

3

pizz. freely,
x = low percussive click
▲ = high percussive click

sim.

245

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Toy Hammer w/ whistle
play table or sim. with hammer

blow hammer's whistle freely

Bass Drum
mute Bass Drum with hand
play with toy hammer

Perc. II

Toy Hammer w/ whistle
play table or sim. with hammer

blow hammer's whistle freely

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

pizz.

non div.

freely, scratch, no pitch

250

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

tr

mf

Cl. II

Bsn. I

tr

mf

Bsn. II

Hn. I

Hn. II

sim.
with random timbre changes
by altering the muting and hitting place

Perc. I

"f"

Perc. II

Gtr.

Vln. I

f

1st stand, arco
freely, high squeak with wide vibr.
more piercing noise than clear pitch

norm.
art. harm.

p

Vln. II

f

norm.
art. harm.

p

Vla.

pizz.

ff

1st stand, arco
art. harm.

p

Vc.

pizz.

ff

1st stand, arco
art. harm.

p

Cb.

pizz.

ff

254

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

mute completely and play sim with Toy hammer

Timpani

mute Timpani completely with hand
play with Toy hammer

Perc. II

Gtr.

*) tutti, pizz. freely,
x = low percussive click
▲ = high percussive click

Vln. I

solo,
sim. high squeak
with vibr.

Vln. II

tutti

Vla.

tutte

Vc.

tutti

Cb.

pizz. freely,
low percussive click

258

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

sim.

Perc. II

sim.

Gtr.

3

Vln. I

sffz

Vln. II

sffz

Vla.

pizz.

f

col legno batt.

mf

Vc.

pizz.

f

col legno batt.

mf

Cb.

pizz.

f

col legno batt.

mf

262 **N**

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Snare Drum
grace note on the beat

rim shot

Gtr.

Vln. I

1st stand,
arco, freely, high scratch
no clear pitch (stacc.)

tutti, norm.

pizz.

Vln. II

Vla.

arco
norm.

Vc.

Cb.

266

Fl. I

freely, high squeaks using 2-3 highest possible pitches
more piercing noise than clear pitch

fff freely, high squeaks using 2-3 highest possible pitches
more piercing noise than clear pitch

Fl. II

fff

freely, lowest 4th of the instrument,
preferably more noise than clear pitch

Ob. I

fff freely, lowest 4th of the instrument,
preferably more noise than clear pitch

Ob. II

fff

Cl. I

fff freely, high squeaks
more piercing noise than clear pitch

Cl. II

fff freely, high squeaks
more piercing noise than clear pitch

freely, lowest 4th of the instrument,
preferably more noise than clear pitch

Bsn. I

fff freely, lowest 4th of the instrument,
preferably more noise than clear pitch

Bsn. II

fff

open, freely, high squeaks
more piercing noise than clear pitch

Hn. I

fff

open, freely, high squeaks
more piercing noise than clear pitch

Hn. II

fff

Opera Gong

Perc. I

non l.v.

f norm.

Perc. II

p ff

Gtr.

ff

sffz sffz

arco,
freely, as high as possible
more scratch than pitch

(tutti) sim.

Vln. I

fff arco,
freely, as high as possible
more scratch than pitch

(tutti) sim.

Vln. II

fff arco,
freely, as high as possible
more scratch than pitch

(tutte) freely, sim.
low noise
more scratch than pitch

Vla.

fff arco,
freely, as high as possible
more scratch than pitch

freely, sim.
low noise
more scratch than pitch

Vc.

fff

arco,
freely, low noise
more scratch than pitch

Cb.

fff

(♩ = 108)

270

Fl. 1,2

Hn. I

Hn. II

3 Metals
(with sustain)

Perc. I

Perc. II

Gtr.

bend down, freely

l.v.

bend

tutti

freely, as high as possible
more scratch than pitch

Vln. I

solo 2

solo 3

solo 4

solo 5

solo 6

Vln. II

solo 2

solo 3

solo 4

solo 5

Vla.

sola 4

Vc.

solo 2

solo

Cb.

272

Fl. 1,2

Ob. 1,2

Cl. I

pp

Cl. II

Bsn.1,2

Hn. I

Hn. II

bend down, freely

pp

Perc. I

Perc. II

Gtr.

bend up each note, freely

7

7

bend

fff

p

Vln. I

solo 2

p

p

Vln. II

solo 2

p

Vla.

p

tutti,
col legno batt.

Vc.

pp

tutti,
col legno batt.

Cb.

pp

275

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

pp

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

7 bend

bend

bend bend bend

vibr.

Vln. I

tutti, col legno batt.
more percussive click than pitch

p *mf*

Vln. II

tutti, col legno batt.
more percussive click than pitch

pp *mf*

Vla.

tutti, col legno batt.
more percussive click than pitch

pp *mf*

Vc.

pizz.
mute strings with hand
no clear pitch

mf

Cb.

pizz.
mute strings with hand
no clear pitch

mf

280

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

6

bend

p

6

p

6

bend down,
freely

ppp

7

vibr.

7

7

7

vibr.

tr

7

3

vibr.

arco,
no attack

pp

arco,
no attack

pp

285

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

bend up as much as possible,
gradually higher and higher position

Vln. I

Vln. II

Vla.

Vc.

Cb.

Part 2

♩ = 86

Fl. I — take cracklebox

Fl. II — take cracklebox

Ob. I — take cracklebox

Ob. II — take cracklebox

Cl. I — *ppp*

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I — Tuned Gongs — *p*

Perc. II — Crotales — x = with vibrator 1, soft tremolo — *p*

Gtr. — *mf*

Vln. I — pizz. — *pp*

Vln. II — div. — pizz. — *pp*

Vla. — div. — pizz. — *pp*

Vc. — div. — pizz. — *pp*

Cb.

295

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

ppp

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

299

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

sim.
x = with vibrator 1, soft tremolo
z = with vibrator 2, louder tremolo

Gtr.

Vln. I

1st stand
arco
p
pizz.
pp
gli altri div.
pizz.
pp

Vln. II

1st stand arco
p
pizz.
pp
gli altri div.
pizz.
pp

Vla.

Vc.

Cb.

303

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

altri div.

Vln. II

altri div.

Vla.

Vc.

Cb.

307

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

altri div.

1st std

Vln. II

altri div.

1st stand arco

Vla.

le altre pizz.

1st stand arco

Vc.

gli altri pizz.

Cb.

311

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

3

Gtr.

Vln. I

altri div.

1st std

Vln. II

altri div.

1st std

Vla.

arco

altre div.

pizz.

Vc.

Cb.

315

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

pp

Perc. II

Gtr.

Vln. I

1st std

Vln. II

altri div.

1st std

Vla.

altre div.

Vc.

Cb.

318

Vln. I
Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

ppp

(l.v.)

Perc. II

Gtr.

Vln. I

altri div.

1st std

Vln. II

altri div.

tutti, pizz.

Vc.

pp

arco

p

pizz.

Cb.

pp

arco

p

322

O

Fl. I

Cracklebox
freely
mf

Fl. II

Cracklebox
freely
mf

Ob. I

Cracklebox
freely
mf

Ob. II

Cracklebox
freely
mf

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Sand Paper (fine)
pp

Perc. II

3

Gtr.

Vln. I

arco
p

tutti, div.

arco
mf
p

Vln. II

arco
p

tutti, div.

arco
mf

Vla.

tutte, arco
p
mf

Vc.

mf

Cb.

mfpp

327

Fl. 1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

3 Cymbals with bow

p non l.v.

Gtr.

Vln. I

solo

8va

p

1, 2 slow, wide vibr.

pp

div. a 4

3, 4 slow, wide vibr.

pp

Vln. II

Vla.

Vc.

Cb.

331

Fl. 1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

non l.v.

sim.

Gtr.

Vln. I

3, 4

sim.

1, 2

Vln. II

3, 4

1, 2

Vla.

3, 4

Vc.

Cb.

335

Fl. 1,2

Ob. 1,2

freely, continuous sound, non trem.

Perc. I

pp

Perc. II

sim.

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

341

Fl. 1,2

Ob. 1,2

Perc. II

Gtr.

1., 2.

Vln. I

div. a 3

3.

1., 2.

Vln. II

div. a 3

3.

p

Vla.

p

Vc.

p

Cb.

p

345

Fl. 1,2

Ob. 1,2

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

349

Fl. 1,2

Ob. 1,2

Gtr.

p

f

solo 1
no vibr.

p

solo 2
no vibr.

p

Vln. I

Vln. II

1, 2

Vla.

div. a 3

3

1, 2

Vc.

div. a 3

3

Cb.

353

Fl. 1,2

Ob. 1,2

Gtr.

Vln. I

solo 1
no vibr.

Vln. II

solo 2
no vibr.

p

p

Vla.

solo

p

Vc.

solo

p

Cb.

solo

p

357

Fl. 1,2

Ob. 1,2

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

361

Fl. 1,2

Ob. 1,2

Crystal Glass

gliss. by tilting the glass (any pitch)

Perc. I

p

gl. *gl.* *gl.*

Gtr.

Vln. I

Vln. II

Vla.

ppp *mfp*

Vc.

ppp *mfp*

Cb.

P

366

Fl. 1,2

Ob. 1,2

Perc. I

gl. *gl.* *gl.*

Gtr.

p

Vln. I

Vln. II

Vla.

tutti

pp

Vc.

tutti

pp

Cb.

tutti

sul E

sul A

pp

371

Fl. 1,2

Ob. 1,2

Cl. I

fff

Cl. II

fff

Bsn. I

fff

Bsn. II

fff

Hn. I

fff

Hn. II

fff

Perc. I

gl.

gl.

Tom-tom (low)

Perc. II

ff

Gtr.

fff

sffz sffz sffz sffz

Vln. I

tutti, norm.

fff

Vln. II

tutti, norm.

fff

Vla.

norm.

fff

Vc.

norm.

fff

Cb.

norm.

fff

375

Fl. 1,2

Ob. 1,2

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Dog Chew Toys (in a Bag)

squeeze gently, continuous sound, no cresc.

mp

Snare Drum rim shot

Tom-tom (low)

Gtr.

sffz

Vln. I

Vln. II

Vla.

Vc.

Cb.

378

sim.

sim.

sim.

sim.

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

flt.

flt.

Perc. I

Plastic Block

place stick's tip on the timpani
head and play the stick with
another stick, let resonate, clicking sound

Timpani

Perc. II

Play as fast as possible, above XIX, ①②③
Sporadic, irregular bursts. More noise than pitch. Freely

continue, freely, in a similar manner

Gtr.

Vln. I

Vln. II

Vla.

Vc.

non div.

Cb.

non div.

383

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

fpp

f

fff

Bass Drum

norm.

freely, as high as possible
more noise than pitch.

norm. non div.

div.

Part 3

388

♩ = 108

take flute

Fl. I

take flute

Fl. II

take oboe

Ob. I

take oboe

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

mute on

Hn. I

mute on

Hn. II

Perc. I

Perc. II

"buzz"

⑥

sim.

"ff"

Gtr.

Vln. I

Vln. II

Vla.

freely,
play tailpiece.

"ff"

solo, freely, ascending (stacc.)
more noise than pitch

ff

Vc.

freely,
play tailpiece.

"ff"

Cb.

396

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Board Chirper

freely,
throughout as a solo

mf

Gtr.

freely

Vln. I

pizz.

f

solo, freely, ascending (stacc.)
more noise than pitch

ff

Vln. II

tutti,
pizz.

f

solo, freely, ascending (stacc.)
more noise than pitch

ff

Vla.

1st stand, sim.

tutte, pizz.

f

1st stand, sim.

ff

Vc.

sim.

tutti,
pizz.

pizz.

Cb.

402

Fl. I
no vibr.
pp

Fl. II
no vibr.
pp

Ob. I
no vibr.
pp

Ob. II
no vibr.
pp

Cl. I
no vibr.
pp

Cl. II
no vibr.
pp

Bsn. I
no vibr.
pp
flz.
f

Bsn. II
no vibr.
pp
flz.
f

Hn. I
flz.
f

Hn. II
flz.
f

Perc. I
5 Temple Blocks
with referee whistle
p
3

Perc. II

Gtr.
ff

Vln. I
1st stand, arco
p
gli altri, pizz.
sffz
solo, freely, ascending (stacc.)
more noise than pitch
ff
tutti, freely, col legno batt.
as high as possible
"ff"

Vln. II
1st stand, arco
p
gli altri, pizz.
sffz
tutti, ric. freely
f
freely, col legno batt.
as high as possible
"ff"

Vla.
sffz
ric. freely
f

Vc.
sffz
ric. freely
f

Cb.
sffz
ric. freely
f

408

Fl. I: sim. — bend down, freely

Fl. II: sim. — bend down, freely

Ob. I: sim. — bend down, freely

Ob. II: sim. — bend down, freely

Cl. I: sim. — bend down, freely

Cl. II: sim. — bend down, freely

Bsn. I: norm. — bend down, freely — flz. — *pp* — *p*

Bsn. II: norm. — bend down, freely — flz. — *pp* — *p*

Hn. I: flz. — *p*

Hn. II: flz. — *p*

Perc. I: *mf* — *p*

Perc. II

Gtr.: 5

Vln. I: pizz. — *mp* — arco, ric. freely — *f*

Vln. II: pizz. — *mp* — arco, ric. freely — *f*

Vla.: pizz, freely low click — "*ff*" — pizz. — *mp* — arco, ric. freely — *f* — solo, freely, ascending (stacc.) more noise than pitch — *ff*

Vc.: pizz, freely low click — "*ff*" — *sffz* — solo, arco, freely, ascending (stacc.), more noise than pitch — *ff*

Cb.: pizz, freely low click — "*ff*" — *sffz*

414 **Q**

Fl. I
no vibr.
pp

Fl. II
no vibr.
pp

Ob. I
no vibr.
pp

Ob. II
no vibr.
pp

Cl. I
no vibr.
pp

Cl. II
no vibr.
pp

Bsn. I
no vibr.
pp

Bsn. II
no vibr.
pp

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I
solo, freely, ascending (stacc.)
more noise than pitch
4
freely, pizz.
as high as
possible
tutti,
col legno batt.
pizz.

Vln. II
pizz.
solo, freely, ascending (stacc.)
more noise than pitch
3
freely, pizz.
as high as
possible
tutti,
col legno batt.
pizz.

Vla.
tutti,
pizz.
solo, arco (sim.)
2
freely, pizz.
as high as
possible
tutti, ric. freely
pizz.

Vc.
tutti, pizz.
solo, arco, scratch,
no pitch
tutti, ric. freely
freely,
play tailpiece

Cb.
pizz.
solo
tutti, arco,
ric. freely
freely,
play tailpiece

419

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Cuica

f

(Board Chirper)

sim. as a solo

Perc. II

Gtr.

f

Vln. I

f *sffz* arco *mf*

Vln. II

f *sffz* arco *mf*

Vla.

f *sffz* arco *mf*

Vc.

pizz. *f* *sffz* arco *mf*

Cb.

pizz. *f* *sffz*

424

Fl.1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

solo, freely, ascending (stacc.)
more noise than pitch

ff

428

R

Fl.1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

gli altri,
pizz.

sffz

tutti, sim.
freely, ascending (stacc.)
more noise than pitch

ff

scratch,
no pitch

"ff"

Vln. II

gli altri,
pizz.

sffz

tutti,
ric. freely

pizz.

Vla.

le altre,
pizz.

sffz

tutti,
(arco), scratch,
no pitch

"ff"

sim.

Vc.

tutti, pizz.

sffz

arco, scratch,
no pitch

"ff"

1st stand
arco

p

Cb.

arco, scratch,
no pitch

sim,.

434

Fl. I
bend down
p

Fl. II
bend down
p

Ob. I

Ob. II

Cl. I
bend down
p

Cl. II
bend down
p

Bsn.1,2

Hn. 1,2

Perc. I
Lion's Roar
3

Perc. II

Gtr.

Vln. I
"ff"
solo, arco,
high scratch
(stacc.)
ff
tutti, pizz. freely
high click
3
f
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

Vln. II
pizz. freely
high click
"f"
pizz. norm.
f
solo, arco,
high scratch (stacc.)
ff
tutti, scratch,
no pitch
pizz. norm.
non div.
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

Vla.
pizz.
f
solo, pizz,
high click, freely
"sffz"
arco,
high scratch (stacc.)
ff
tutti, pizz. norm.
non div.
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

Vc.
pizz.
f
le altre,
pizz. high click, freely
"sffz"
tutti, pizz. norm.
non div.
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

Cb.
pizz.
f
fp
fp
fp
tutti, pizz. freely
high click
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

Vc.
gli altri
pizz. high click, freely
tutti, pizz. freely
high click
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

Cb.
pizz.
f
arco, scratch,
no pitch
"ff"
tailpiece, freely
ad lib. bow changes
"ff"
pizz.
mute strings with hand
more percussive noise than pitch
"ff"

442

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

tr~

f

mf

ff

Bass Drum

Metal Bucket

Postcard Weevil

sim. freely

x = scratch bass strings w/ l.h. nails

sim.

div.

arco, norm.

l.v.

446

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

mp

mute off

freely, low noise
no clear pitch

"f"

p

f

sim.

non div.
freely back'n forth with the bow in the direction
of the strings bow hair noise, no clear pitch

"ff"

pizz.

div. pizz.

mf

450 **Guitar w/ Board chirper, freely**

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Duet w/ Solo Guitar
freely

Duet w/ perc 2 (Board Chirper)
freely, extremely fast l.h. scratching, l.h. percussive noise and r.h.buzzing

Gtr.

non div.
sim. bow hair noise,
no clear pitch

Vln. I

non div.
sim. bow hair noise,
no clear pitch

Vln. II

non div.
sim. bow hair noise,
no clear pitch

Vla.

Vc.

Cb.

455

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

f fff pp sub p ff fpp "ff"

freely, air noise
sim.
Take reed off, freely, air noise
freely, blow air through instrument (the mouth piece turned around)
Tam-tam
non l.v.
Postcard Weevil
freely
freely, scrape continuously, slowly descending gliss.
sul G
sul C
sul E

462

Fl. I

sim. (no key clicks)

Fl. II

sim. (no key clicks)

Ob. I

sim.

sim. (no key clicks)

Ob. II

sim.

sim. (no key clicks)

Cl. I

sim. (no key clicks)

Cl. II

sim. (no key clicks)

Bsn. I

sim.

sim. (no key clicks)

Bsn. II

sim.

sim. (no key clicks)

Hn. I

sim.

Hn. II

sim.

Perc. I

freely
scrape with superball mallet
l.v. throughout

mf

x = single hits
with superball mallet

Perc. II

Drum

sfffz

Postcard Weevil
freely

Gtr.

freely,
sporatic, fast,
l.h. scratch trem.

sim.

Vln. I

pizz.

mf

arco, scratch,
no pitch

"*ff*"

norm.
gliss. sul D

pp

Vln. II

pizz.

mf

p

arco, scratch,
no pitch

"*ff*"

norm.
gliss. sul D

pp

Vla.

pizz.

mf

p

mp

arco, scratch
no pitch

"*ff*"

norm.
gliss. sul G

pp

Vc.

p

mp

mf

scratch,
no pitch

"*ff*"

norm.
gliss. sul G

sul D

pp

Cb.

p

mp

mf

scratch,
no pitch

"*ff*"

norm.
gliss. sul A

sul D

pp

469

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

with vibrator

l.v.

pp

Gtr.

Vln. I

sul A

fp *mf* *ff* *mf* *p*

descending gliss. sul E

Vln. II

sul A

fp *mf* *ff* *mf* *p*

descending gliss. sul E

Vla.

sul D

fp *mf* *ff* *mf* *p*

descending gliss. sul A

Vc.

sul C

fp *mf* *ff* *mf* *p*

descending gliss. sul A

Cb.

fp *mf* *ff* *mf* *p*

descending gliss. sul G

475

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

l.v.

Sizzle Cymbal

soft mallets

pp

no attack

descending gliss.

sul A

(no attack)

sim.

sul D

sul G

sul C

sul E

sul D

483

l.v

with beaters

ppp

freely

solo 1

art. harm.

solo 2

art. harm.

490

Perc. I

l.v.

p

Perc. II

l.v.

p

Gtr.

Vln. I

2

ppp

ppp

ppp

solo 1
art. harm.

ppp

ppp

ppp

Vln. II

2

solo 2
art. harm.

ppp

ppp

Vla

sola 1
art. harm.

ppp

ppp

2

sola 2
art. harm.

ppp

ppp

altre

ppp

le altre, div.
art. harm.

ppp

Vc.

solo 1
art. harm.

ppp

2

solo 2
art. harm.

ppp

altri

ppp

gli altri, div.
art. harm.

ppp

Cb.

ppp

Part 4

♩ = 98 **Guitar solo (Cadenza I)**

500

Gtr.

release bend

bend

bend

509

Gtr.

bend

release bend

release bend

bend

516

Gtr.

bend

release bend

522

Gtr.

bend

bend

release bend

530

Gtr.

536 **A tempo (♩ = 98)**

Gtr.

with mute

solo

Vln. I

altri div.

Vln. II

div.

Vla.

Vc.

Cb.

540

Gtr.

Vln. I

tutti, unis.

unis.

solo

mp

Vln. II

altri

mp

sola

Vla.

mp

altre

mp

Vc.

mp

Cb.

544

Gtr.

Vln. I

8va

solo

pp

ppp

altri

div.

ppp

ppp

solo

sub pp

ppp

Vln. II

gli altri

ppp

sola

sub pp

ppp

Vla.

le altre

ppp

solo

Vc.

sub pp

ppp

Cb.

548

Gtr.

Vln. I

altri

Vln. II

altri

Vla.

Vc.

Cb.

8va

pp

(solo)

gli altri

ppp

pont.

(solo)

gli altri
div.

551

Gtr.

Vln. I

altri

Vln. II

altri

Vla.

Vc.

Cb.

pont.

mf

sul D

sul E

1.

2.

3., 4.

div. a 4

le altre, div.
pont.

1st stand

555

Gtr.

f *ff* *mf* *pp* *mf*

sim.

Vln. I

2 3 4

sul D sul E

p

Vln. II

tutti
div. a 4

2 3 4

Vla.

mp *pp*

Vc.

tutti, pont.

Cb.

560

Fl.1,2

Gtr.

Vln. I
2
3
4

Vln. II
1
2
3
4

(sola)
Vla.

Vc.

Cb.

Guitar solo (Cadenza II)

563

Cadenza II
embellish with harmonics (ad lib.)

bend
bend
release
bend
release
bend

Gtr.

Vln. I

Vln. II

Vla.

Vc.

575

rit.

A tempo
(♩. = 98)

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

stopped

pp

Hn. II

stopped

pp

Perc. I

Perc. II

Gtr.

bend

release bend

3

6

3

6

Vln. I

Vln. II

Vla.

Vc.

Cb.

584

Fl. I

Fl. II

Ob. I

grace notes as timbral trills, freely

pp

Ob. II

grace notes as timbral trills, freely

pp

Cl. I

pp

Cl. II

pp

Bsn. I

pp

Bsn. II

pp

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

solo

p

Cb.

591

S

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

2

Vln. I

div. a 4

3

4

2

Vln. II

div. a 4

3

4

Vla.

Vc.

Cb.

pp

stopped

sul D

tutte

8va

sul G

tutti

(solo)

gli altri

597

Cl. 1,2

Bsn. I

Bsn. II

Hn. I

Hn. II

mp

Perc. I

Perc. II

Gtr.

Vln. I

1

2

3

4

solo 1

solo 2

solo 3

solo 4

gli altri

div.

ppp

mfpp

mf

Vln. II

Vla.

sim.

p

Vc.

altri

Cb.

sul D

sul A

sul E

601

Cl. I

Cl. II

Bsn. I

Bsn. II

Gtr.

2

3

Vln. I

4

altri

2

3

Vln. II

4

altri

Vla.

Vc.

Cb.

solo 1

solo 2

sul D

div.

sul G

sim.

605

Cl. I

Cl. II

Perc. I

Perc. II

Vibraphone with bow

l.v. throughout

motor off

mp

Gtr.

Vln. I
4 soli

Vln. II

altri

Vla.

Vc.

Cb.

pp

mf

(8)

609

Fl.1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

2

Vln. I

altri

pp

pp

div.

2 soli

2

Vln. II

altri

div.

Vla.

8va

8va

Vc.

mf

sim.

Cb.

3

3

3

613

Fl.1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

mp pp

2

Vln. I

mp pp

altri

mp

mp pp

2

Vln. II

mp

altri

mp

mp

(8) 8va

Vla.

(8) 8va

Vc.

mf

sim. sim.

Cb.

3 3 3 3

617

Fl.1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I 2

unis.

altri

pp

Vln. II 2

pp

unis

altri

pp

(8)

8va

Vla.

(8)

8va

Vc.

Cb.

3 3

3 3

621

Fl.1,2

Ob. 1,2

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I 2

altri

Vln. II 2

Vla.

Vc.

Cb.

8va

8va

3 3

624

T

Fl. I

Fl. II

Ob. 1,2

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

altri

Vln. II 2

altri

Vla.

Vc.

Cb.

ppp

p

mp

pp

open

with wood / sticks
more percussive click than pitch

sul E

sul D

tutti,
div. a 4

629

Fl.1,2

Ob. I

Ob. II

Cl. 1,2

Bsn.1,2

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

sim.

Vln. I

2

3

4

Vln. II

2

3

4

Vla.

Vc.

unis.

Cb.

pp *p*

632

Fl.1,2

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. 1,2

Perc. I

Perc. II

Gtr.

2

Vln. I

3

4

2

Vln. II

3

4

Vla.

Vc.

Cb.

pp

pp

pp

p

sul D
norm.

sul C

sul A
norm.

(sul G)

nat. harm.
sul G

635

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

2

3

4

Vln. II

1

2

3

4

Vla.

Vc.

Cb.

pp

pp

ppp

638

Fl. I

Fl. II

Ob. 1,2

Cl. 1,2

Bsn. I

pp

Bsn. II

Hn. I

pp

Hn. II

pp

mute with hand, more click than pitch

Perc. I

p

Perc. II

Gtr.

solo 1

2

solo 2

Vln. I

solo 3

3

solo 4

4

solo 1

2

solo 2

Vln. II

solo 3

3

solo 4

4

Vla.

Vc.

Cb.

641 **U**

Fl.1,2

Ob. 1,2

Cl. 1,2

Bsn.1,2

Hn. 1,2

Vibraphone with a set of
1 Metal Bowl, 1 Gong, 1 Metal Object
x = Woodblock
(all extras on the table or on the lowest bars of the Vibraphone)

lightly, with thin sticks

Perc. I

pp

1 Crotale (E♭), 1 Metal Bowl, 1 Gong, 1 Metal Object
x = Woodblock (all on the table)

lightly, with thin sticks

normal notehead = Crotale

Perc. II

ppp *pp*

Gtr.

unis. tutti,
col legno batt.
more percussive click than pitch

tutti

mp

2

Vln. I

3

4

unis. tutti,
col legno batt.
more percussive click than pitch

tutti

mp

1

2

Vln. II

3

4

unis.
col legno batt.
more percussive click than pitch

Vla.

mp

col legno batt.
more percussive click than pitch

Vc.

mp

Cb.

644

normal notehead = vibraphone

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

col legno batt.
more percussive click than pitch

Cb.

mp

647

Perc. I

Perc. II

Gtr.

Vln. I

div.

Vln. II

div.

Vla.

Vc.

Cb.

p

650

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

653

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

656

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

659

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

662

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

sim.

ppp

sim.

ppp

665

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

p

unis.
sim. col legno batt.

mp

unis.
sim. col legno batt.

mp

unis.
sim. col legno batt.

mp

668

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

unis.
sim. col legno batt.

mp

Cb.

sim.
col legno batt.

mp

671

Perc. I

Perc. II

Gtr.

Vln. I

div.

Vln. II

Vla.

Vc.

Cb.

674

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

div.

Vla.

div.

Vc.

Cb.

677

V

Perc. I

Perc. II

Gtr.

Vln. I

mf

Vln. II

mf

Vla.

mf

Vc.

div.

mf

Cb.

mf

680

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn.1,2

Hn. 1,2

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

unis.
pizz, freely with nail
high percussive click

unis.

pizz, freely
high percussive click

pizz, freely
high percussive click

683

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

mp

Bsn. II

mp

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

unis.
pizz, freely with nail
high percussive click

sim.

Vln. I

mp *f* *mp*

unis.
pizz, freely with nail
high percussive click

sim.

Vln. II

mp *f* *mp*

sim.

Vla.

f *mp* *f* *mp*

Vc.

f *mp* *f* *mp*

Cb.

f *mp* *f*

685

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

p *mf*

mf

pp *mf*

pp *mf*

Bowl

l.v.

col legno batt.

col legno batt.

col legno batt.

col legno batt.

col legno batt.

pizz. (norm.)

pizz. (norm.)

pizz. (norm.)

f

687

Fl. I
Fl. II
Ob. I
Ob. II
Cl. I
Cl. II
Bsn. I
Bsn. II
Hn. I
Hn. II
Perc. I
Perc. II
Gtr.
Vln. I
Vln. II
Vla.
Vc.
Cb.

mf

(x = wood block)

(Bowl) l.v.

Bowl l.v.

f

pizz. (norm.)

arco

pp 6 6 f

div.

p < f

690

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

Perc. II

Gtr.

Vln. I

Vln. II

Vla.

Vc.

Cb.

693

Guitar solo

rit.

Fl. I

Fl. II

Ob. I

Ob. II

Cl. I

Cl. II

Bsn. I

Bsn. II

Hn. I

Hn. II

Perc. I

l.v.

mf

Perc. II

l.v.

mf

Gtr.

release bend

freely

ff

Vln. I

col legno batt.

Vln. II

col legno batt.

Vla.

col legno batt.

Vc.

col legno batt.

Cb.

col legno batt.

Ed. Eskola 3/21